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Database I have tried programming a text based game before, but it was hard to get a grasp of it. I am currently working on an interactive business simulation. The simulation involves employees, supplies, meetings, etc. I am currently using Kx, MS Access, VBS, WScript, Dir, File, SET, AND The target audience for this application will be College students that are just beginning to learn programming. I am having trouble getting my VBS and WScript to save and transfer information, I am not really sure how to code the text information to move into MS Access. The final result is a simple office management program. It would also be great if the program is simple and user friendly. Any comments, feedback or ideas would be greatly appreciated. Thank you! A: This is a good place to start learning VBS: This is a good place to start learning WScript: This is probably the best resource you can get on MS Access: If all you are looking for is user interaction, then there is a wide variety of sites that can help you learn VBS: You will probably want to use some sort of database to save your projects for the user, and it looks like MS Access can do this easily. Finally, if you really want to mess with VBS and Wscript, I would suggest using C# with Visual Studio: This link contains a whole lot of information about C#, and I would suggest reading the samples to get the most out of the language: If you truly want to build an office management program, you would probably be better off using some sort of database, such as SQL Server:

